Gadsby’s Tavern Museum Sensory Map

This map is intended to document consistent and adjustable sensory experiences in the museum. You may experience other stimuli. For more sensory information, see the Gadsby’s Tavern Museum Social Narrative.

Key

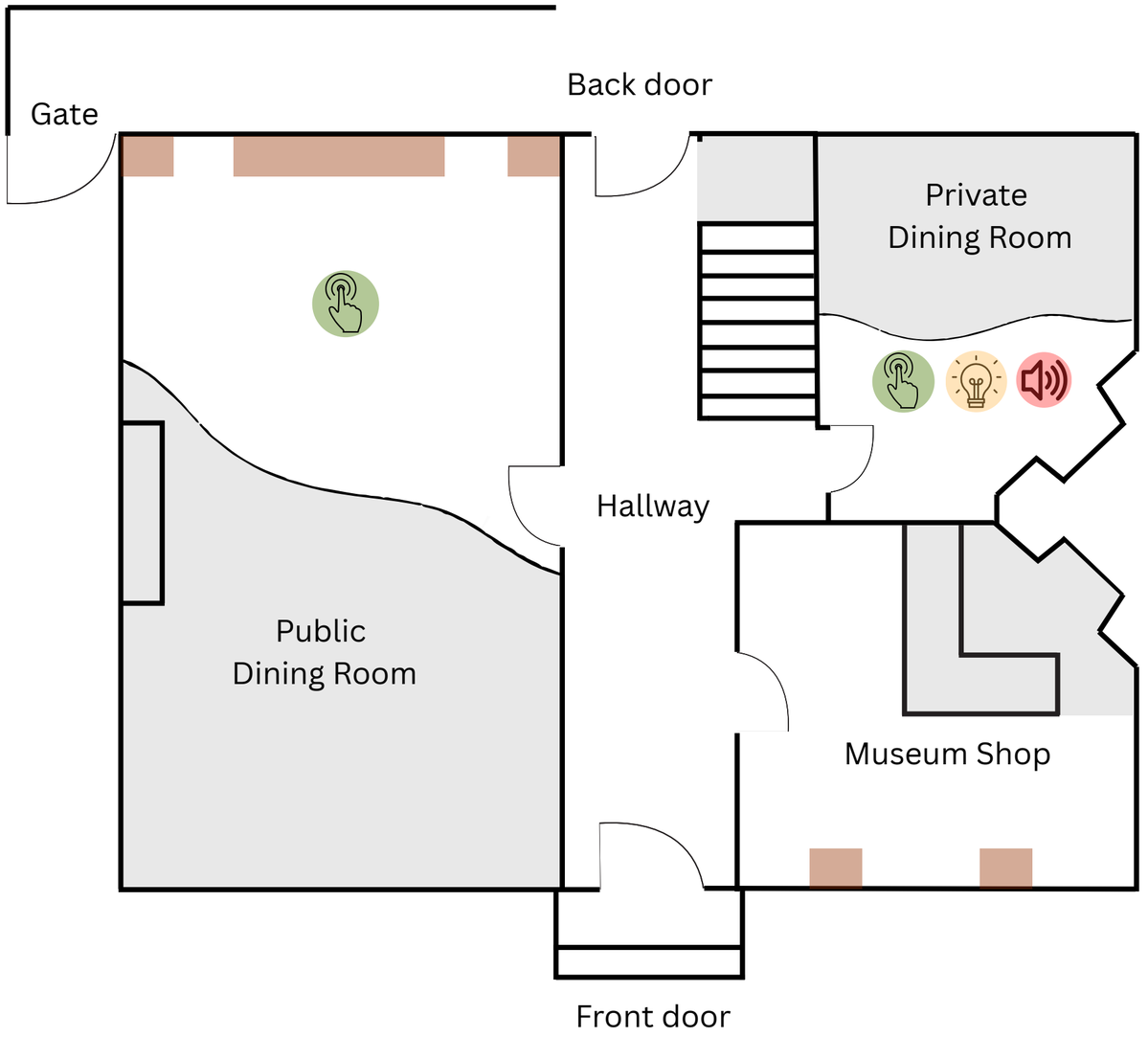
Explanations

Tactile Objects	Tactile Objects refers to hand-held items visitors can touch or pick up. This includes items like dice, a stuffed animal, an ice mold, as well as laminated written materials.
Adjustable Lights	Adjustable Lights refers to the bright lights that shine on several exhibit panels in the museum. Staff members can adjust the settings on these lights to make them less bright.
Recorded Sounds	Recorded Sounds refers to audio recordings found in several rooms in the museum. Audio in the Private Dining Room and Ballroom play on a loop. The Assembly room audio is activated when the button the piano is pressed.
Dance/Stretch Space	Dance/Stretch Space refers to places where visitors can choose to move their bodies more. The Ballroom is a designated Dance/Stretch Space.
Seats	Seats refers to the red chairs and benches throughout the museum that visitors can sit on.
Barriers	Barriers refers to ropes throughout the museum that create a barrier between the public and staff-only spaces in the museum. Visitors should not cross the rope barriers.
Staff Only	Staff Only refers to place in the museum that are off-limits to visitors. Only museum staff are allowed in these spaces.
No Stairs Needed	No Stairs Needed refers to places in the museum that can be accesed without going up or down stairs.

Gadsby's Tavern Museum Sensory Map

Key

- Tactile Objects
- Adjustable Lights
- Recorded Sounds
- Dance/Stretch Space
- Seats
- Barriers
- Staff Only
- No Stairs Needed



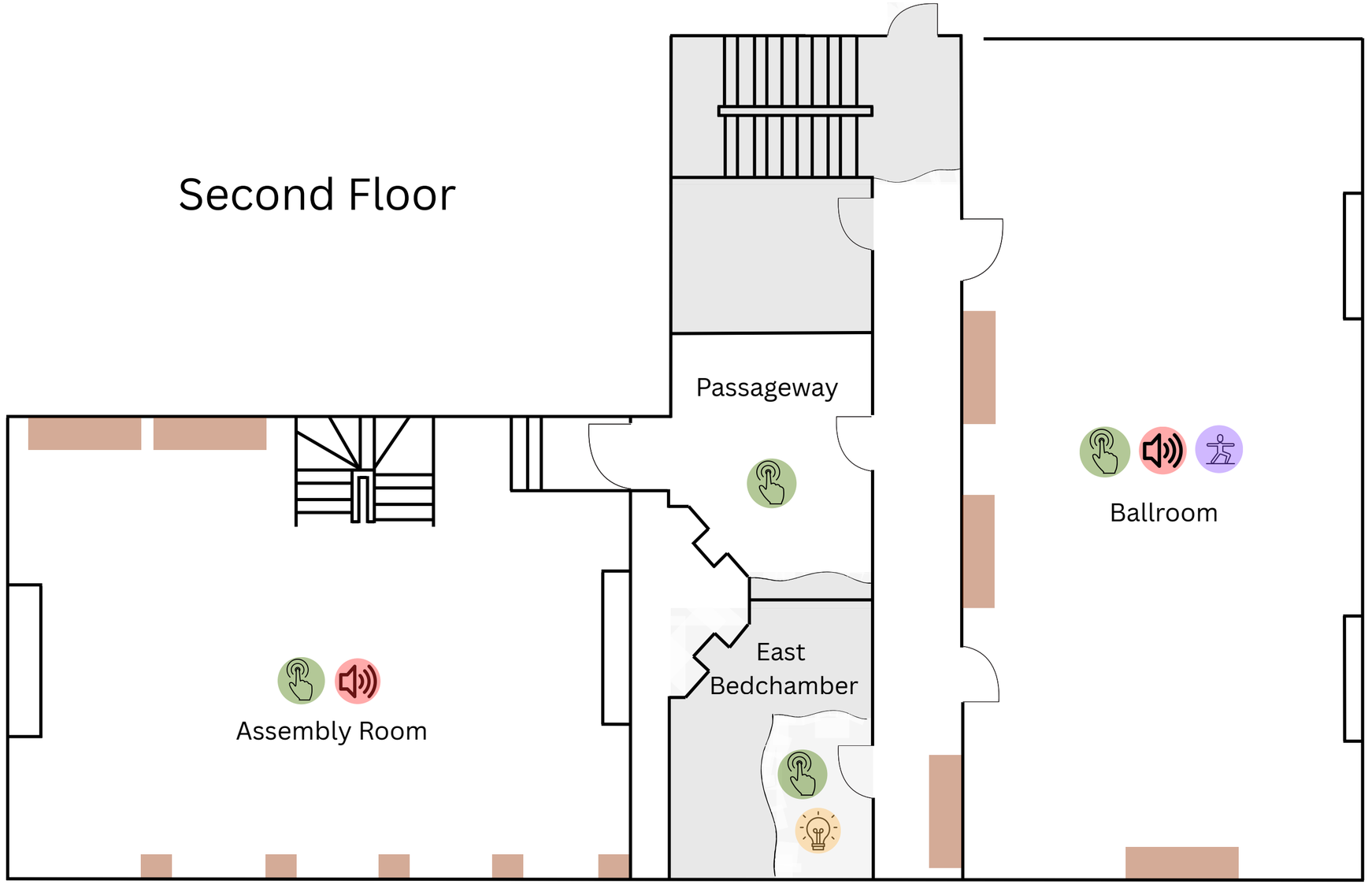
First Floor

Ice Well

Gadsby's Tavern Museum Sensory Map

Key

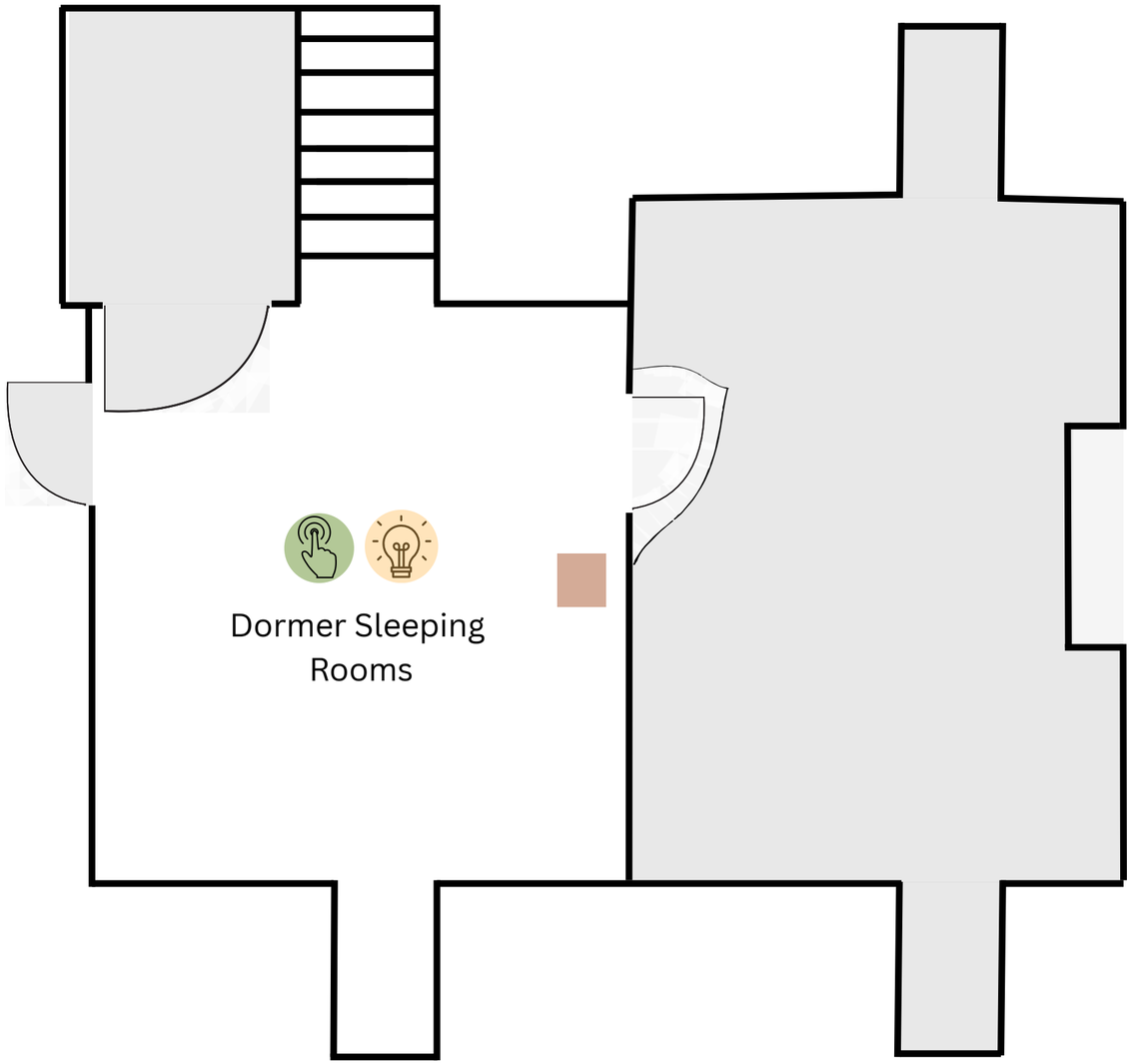
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Third floor

Gadsby’s Tavern Museum Sensory Map

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Key

Explanations



Hands-On Items

Hands-On Items refers to objects visitors can touch, pick up, or use. This includes items like dice, a stuffed animal, an ice mold. This also includes the bed visitors are invited to lie on in the Dormer Sleeping Room.



Adjustable Lights

Adjustable Lights refers to the bright lights that shine on several exhibit panels in the museum. Staff members can adjust the settings on these lights to make them less bright.



Recorded Sounds

Recorded Sounds refers to audio recordings found in several rooms in the museum. Audio in the Private Dining Room and Ballroom play on a loop. The Assembly room audio is activated when the button the piano is pressed.



Dance/Stretch Space

Dance/Stretch Space refers to places where visitors can choose to move their bodies more. The Ballroom is a designated Dance/Stretch Space.



Seats

Seats refers to the red chairs and benches throughout the museum that visitors can sit on.



Barriers

Barriers refers to ropes throughout the museum that create a barrier between the public and staff-only spaces in the museum. Visitors should not cross the rope barriers.



Staff Only

Staff Only refers to place in the museum that are off-limits to visitors. Only museum staff are allowed in these spaces.



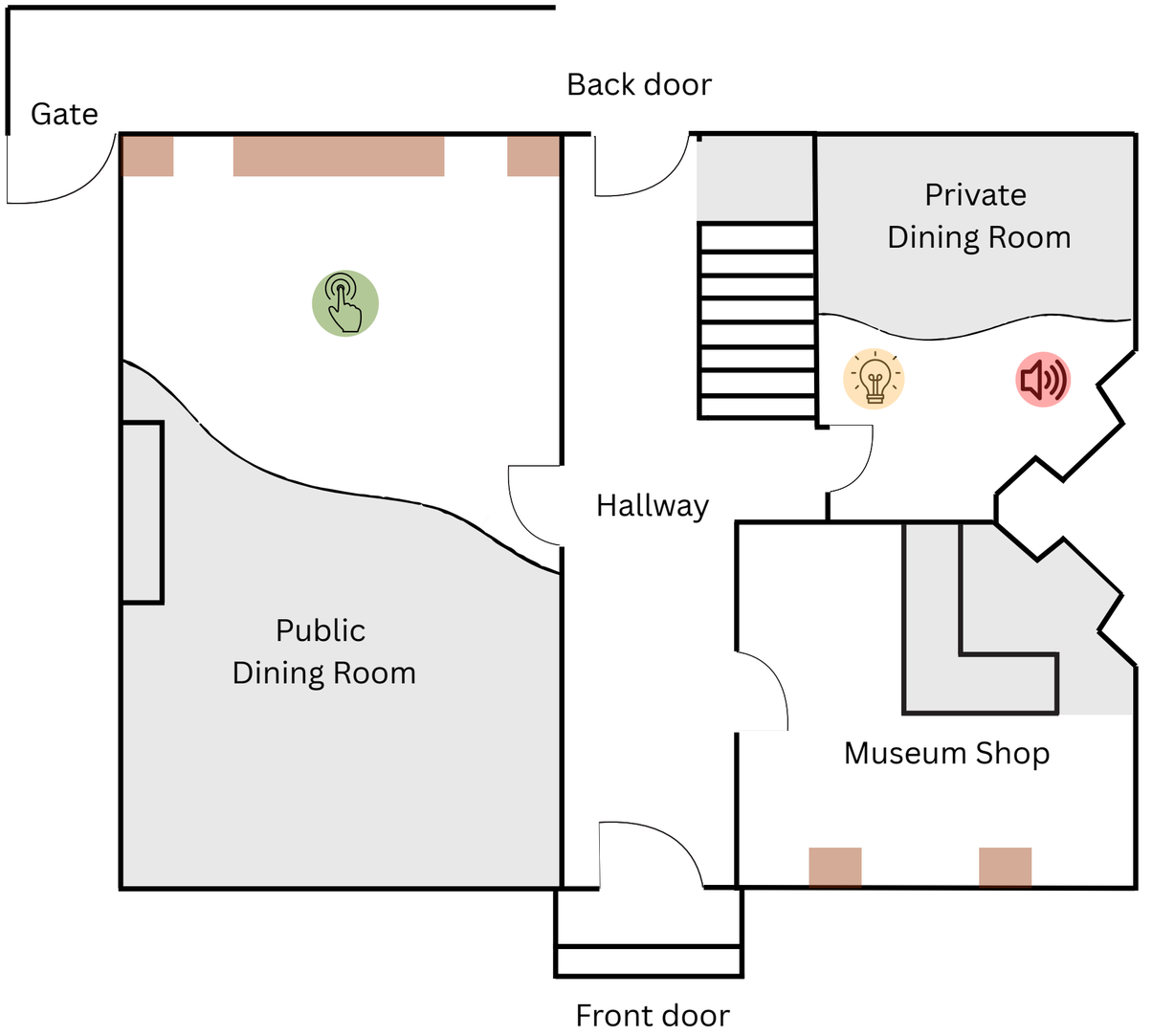
No Stairs Needed

No Stairs Needed refers to places in the museum that can be accesed without going up or down stairs.

Gadsby's Tavern Museum Sensory Map

Key

- Hands-On Items
- Adjustable Lights
- Recorded Sounds
- Dance/Stretch Space
- Seats
- Barriers
- Staff Only
- No Stairs Needed



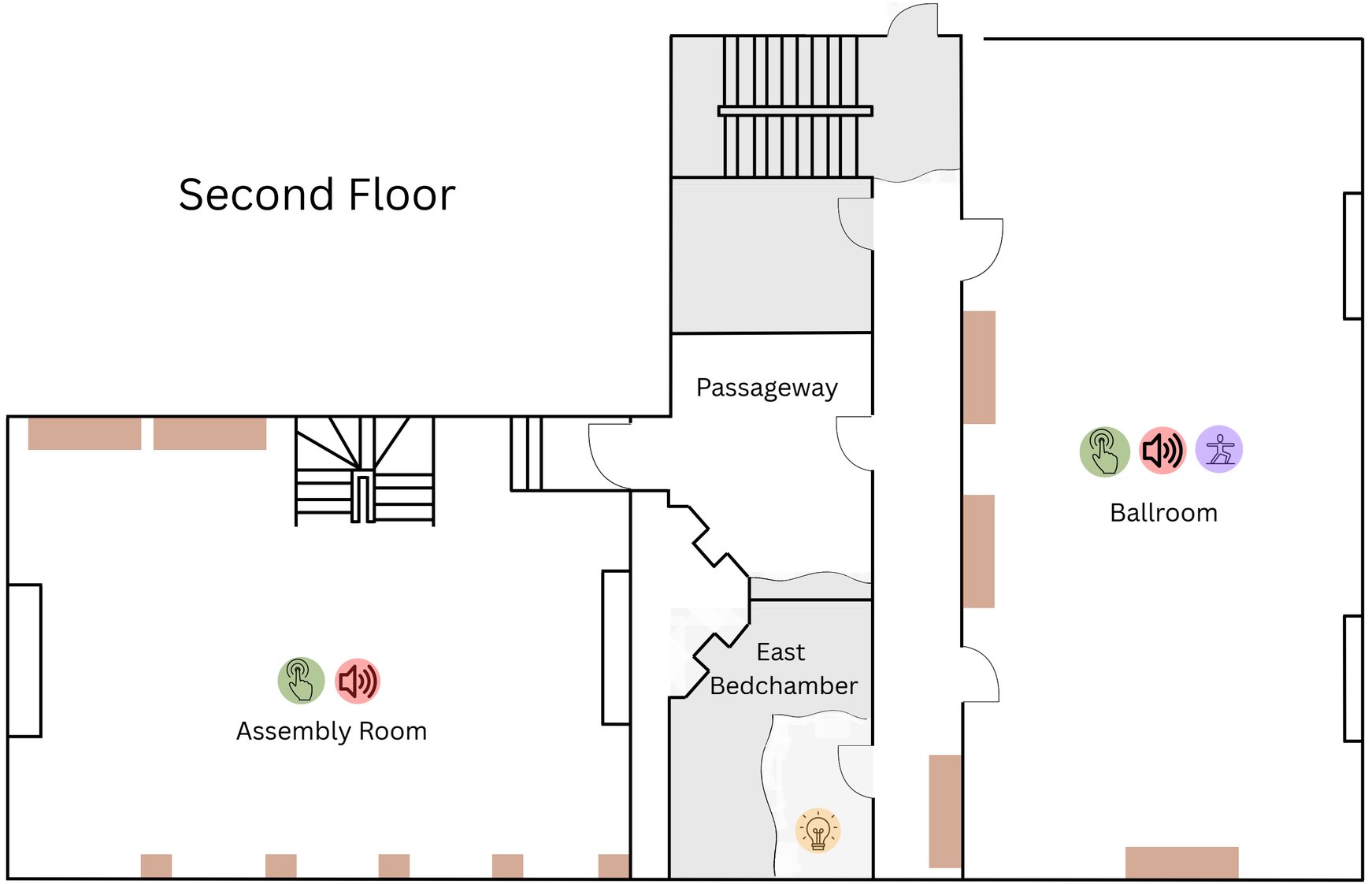
First Floor

Ice Well

Gadsby’s Tavern Museum Sensory Map

Key

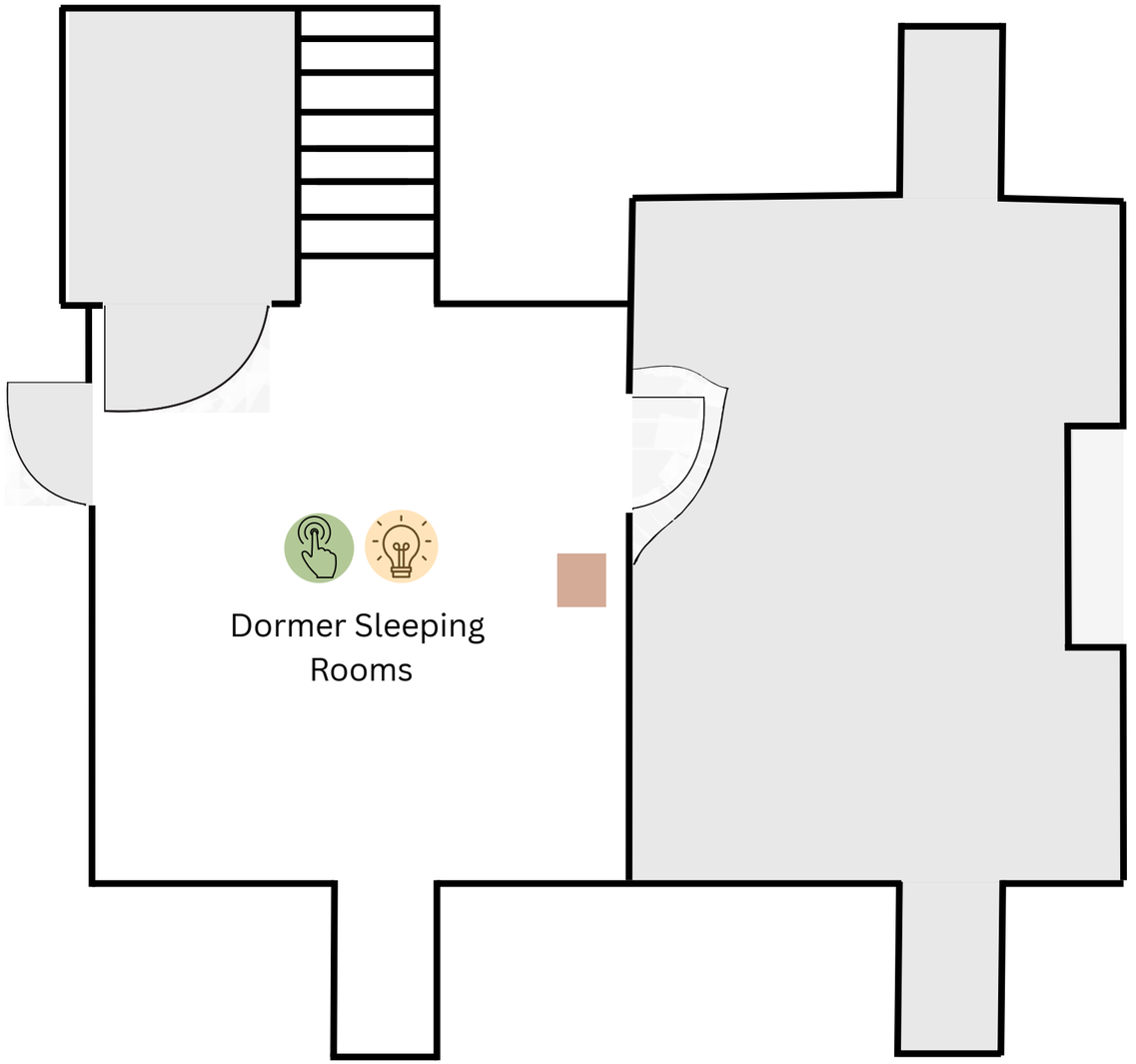
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Third floor