

GUIDING PRINCIPLES

JUNE 2013

PARK PRIORITIES / DESIGN REQUIREMENTS

- OVERALL INTENT IS TO SERVE THE NEIGHBORHOOD PUBLIC PARK AND **OPEN SPACE NEEDS**
- SIMPLICITY** – DEFINED AS A CLARITY AND COHERENCE IN DESIGN (WITH A THOUGHTFUL ARRANGEMENT OF USES AND SPACES THAT RELATE WELL TO EACH OTHER)
- PROVIDE SIGNIFICANT **GREEN** AREAS WITH **SEATING**
- PARK SPACE SHOULD BE **OVERTLY PUBLIC**
- DON'T REPLICATE** NEARBY PARKS IN DESIGN OR PROGRAM
- MAXIMIZE THE **VISIBILITY** OF THE PARK AND USES, WHILE PROVIDING A **BUFFER** FROM ROUTE 1
- MULTI-GENERATIONAL**
- REINFORCE THE **SAFETY AND SECURITY** OF PARK USERS AND NEIGHBORS, PARTICULARLY THROUGH PEDESTRIAN LIGHTING
- PARK SHOULD ASSIST THE SUCCESS OF **RETAIL** AND VICE VERSA PARK CONSIDERATIONS

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SECONDARY REQUIREMENTS

- PROVIDE A **GATHERING** OR EVENT AREA WITH **FLEXIBLE / MULTIPLE USES**
- UTILIZE **SUSTAINABLE** METHODS AND APPROACHES, INCLUDING MAINTENANCE CONSIDERATIONS
- INTEGRATE ELEMENTS OF THE **LOCAL HISTORY AND ART** INTO THE DESIGN, SUBTLE IN EXPRESSION
- ACCOMMODATE **MULTIPLE FUNCTIONS** IN THE MAJORITY OF SPACES AND FEATURES
- POTENTIAL **WATER** FEATURE, BLENDED WITH OVERALL DESIGN, NOT AS A FOCAL ELEMENT, NATURAL, WHITE NOISE
- INCORPORATE **NON-TRADITIONAL PLAY** AREAS
- PET SMART**, WITHOUT DESIGNATED PET AREAS